



Sleep: A Public Health Nightmare

Dr. E. David Alten

Faculty Mentors: Andrew Aligne, MD, MPH, Abigail Kroening, MD



BACKGROUND

The CDC states that insufficient sleep is a public health epidemic for both adults and children. Children need more sleep than adults, and between 10% and 30% of children and infants are affected by behavioral sleep problems. It is well known that lack of adequate restorative sleep in children can interfere with normal growth and development and can have wide ranging negative effects.



There are many contributing factors to inadequate sleep, including health problems and sleep disorders themselves. Poor "sleep hygiene," however, is a more widespread, yet nebulous problem that can be more difficult to address. Sleep hygiene is a set of behaviors conducive to restorative sleep. These behaviors include a consistent bedtime preceded by a nightly "bedtime routine," a consistent wake time, a quiet, dark, and cool bedroom, avoiding large meals and caffeine before bed, being active during the day, and no electronic devices right before bed or in the bedroom.

The American Academy of Pediatrics recommends that all screens be turned off at least 30 minutes before bedtime and that no screens be allowed in bedrooms.

GOALS

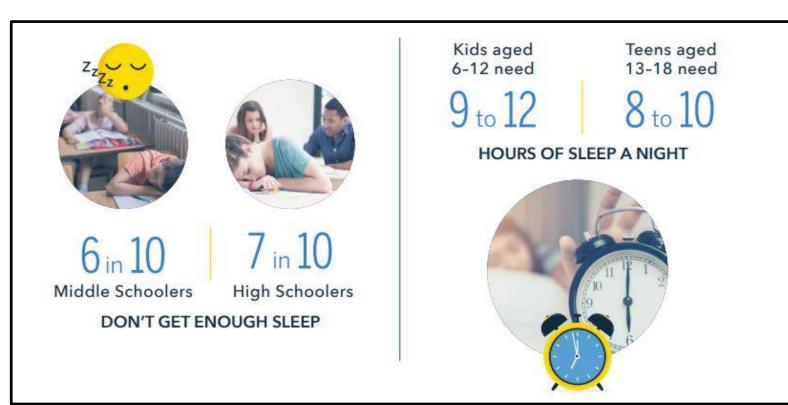
- Improve children's health by increasing their amount of sleep
- Improve sleep hygiene by decreasing bedtime screen use

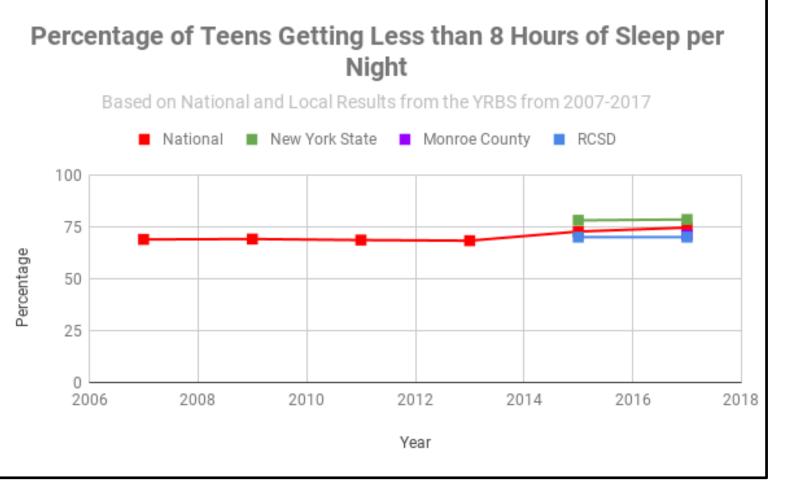
OBJECTIVES

- Empower parents and physicians to use technology to parent more effectively on screen time
- Develop teaching materials and handouts on how to utilize this technology

BACKGROUND RESEARCH and INFOGRAPHICS





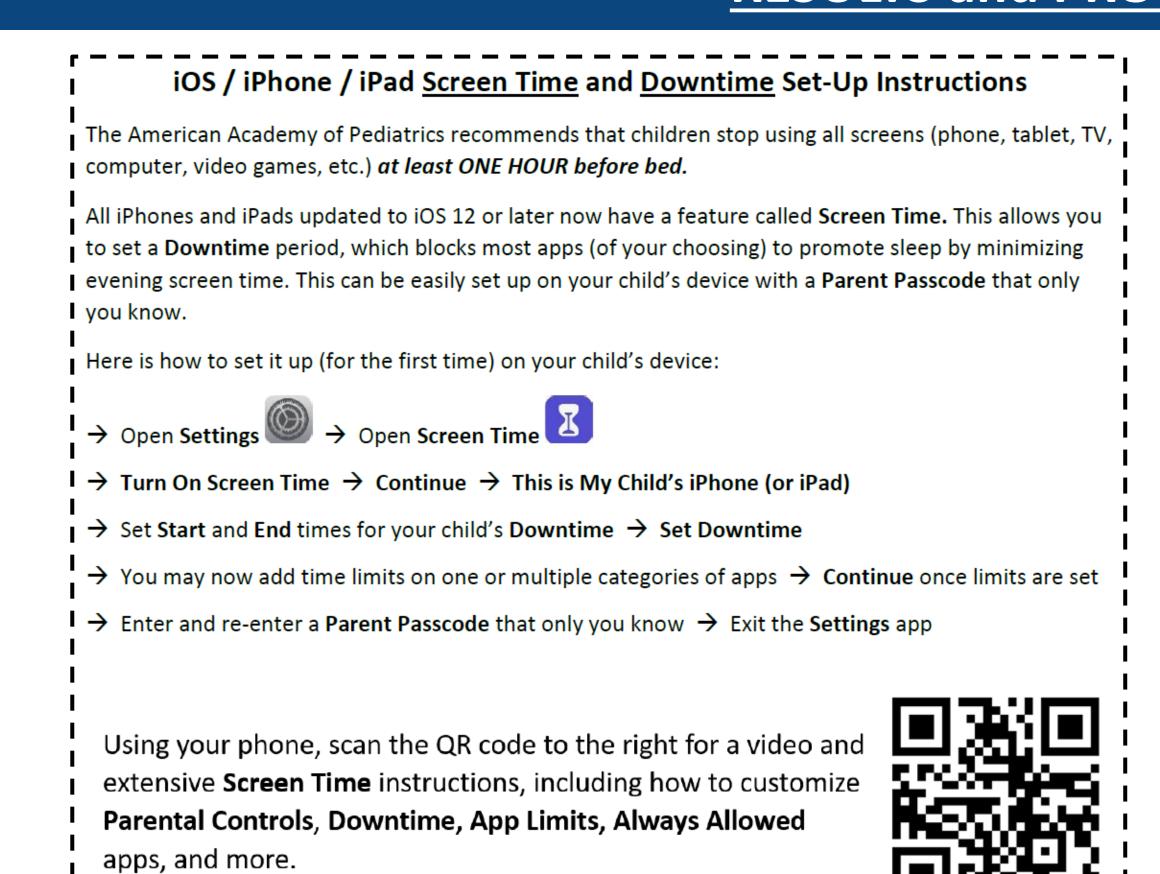


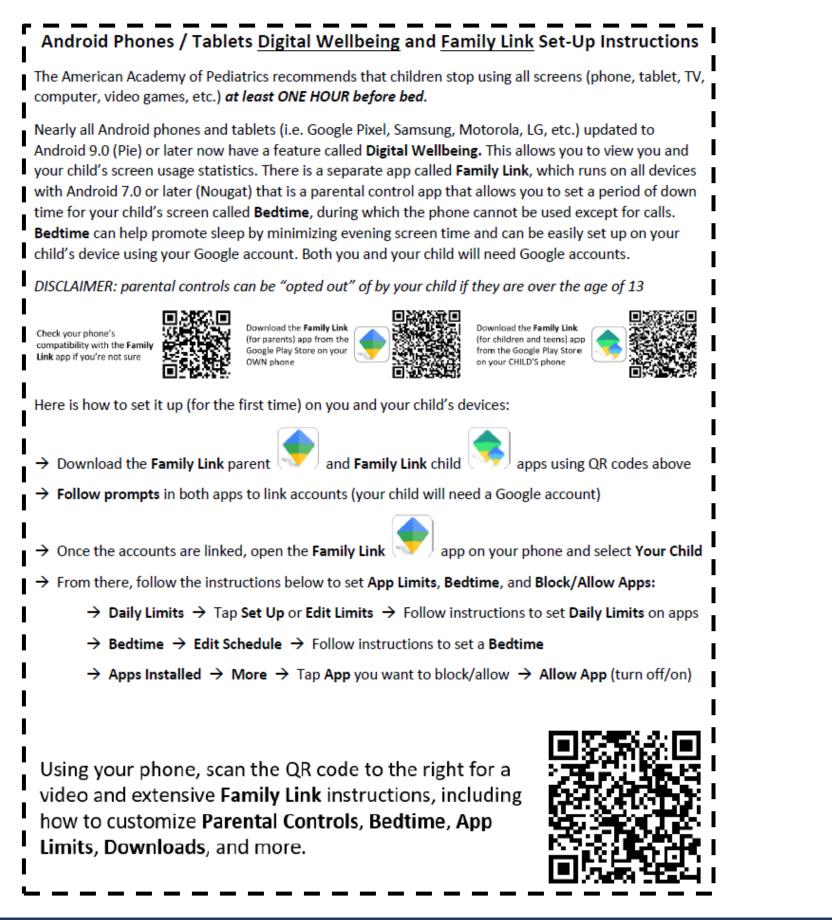


MATERIALS and METHODS

- Recently, screen-time use monitoring and parental control functionality has been integrated into the two main phone and tablet operating systems, iOS for Apple products and Android for Google / Android products
- Apple introduced Screen Time in iOS 12; rolled out to iPhones in September 2018
- Android introduced Digital Wellbeing and the Family Link app in Android Pie (9.0); rolled out to some devices in August 2018 (and reached most eligible devices by mid-2019)
- Both systems include a parental control feature that allows limiting device usage (Downtime on iOS and the Family Link app on Android)
- Met with Community PCPs and Advocacy experts to discuss using this technology as a sleep hygiene intervention
- Used QR codes and Epic SmartPhrase functionality to craft handouts on how to use Screen Time / Downtime and Digital Wellbeing and the Family Link app

RESULTS and PROGRESS





NEXT STEPS

- Train URMC Pediatrics and Med-Peds
 Residents on how to use these apps and
 how to set them up on patient's devices
 (potentially present at noon conference/
 advocacy afternoon)
- Partner with Panorama Pediatrics as a Community Partner to distribute and utilize these Screen Time materials
- Distribute and encourage use of the Epic Smart Phrase version of these materials to be used in both the URMC and RRH systems
- Establish additional Community Partners to distribute material and/or hold workshops to teach community pediatricians/PCPs how to utilize and spread use of this technology
- Measure usage of smart phrase and measure frequency of handouts at community sites

REFERENCES

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- 2. L. Gerber. (2014). Sleep Deprivation in Children: A Growing Public Health Concern, *Nursing Management*, *45*(8), 22-28. doi: 10.1097/01.NUMA.0000451997.95978.2f.
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 - https://www.cdc.gov/chronicdisease/resources/infographic/children-sleep.htm

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